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> restart;
> interface(warnlevel=0) :      # Maple 12
> with(LinearAlgebra) :
> with(Bits) :

Chapter 8 Problem 1

> TP :=proc(M1, M2) return KroneckerProduct(M1, M2) end proc;
> T := proc(x) return Transpose(x) end proc;
> VSte := proc(n)           # Generates a list of computational states for n qubits
    local i, L;           # e.g. n=2 => [ |00> |01> |10> |11> ]
    L := Matrix(1, 2^n);
    Settings(defaultbits=n);
    for i from 1 to 2^n do
        L[1, i] := cat(`|`, String(i - 1, msbfirst), "``");
    end do;
    # print(L);
    return L;      # returns Matrix L
end proc;

```

Defining matrices

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> I2 := IdentityMatrix(2);
X := Matrix([ [0, 1], [1, 0]]);
Z := Matrix([ [1, 0], [0, -1]]);
H :=  $\frac{1}{\sqrt{2}} (X + Z)$ ;
CNOT := RowOperation(IdentityMatrix(4), [3, 4]) :

```

$$\begin{aligned}
 I2 &:= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \\
 X &:= \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \\
 Z &:= \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \\
 H &:= \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix}
 \end{aligned} \tag{1}$$

The input vectors

$$|A\rangle = a_0|0\rangle + a_1|1\rangle \text{ and } |B\rangle = b_0|0\rangle + b_1|1\rangle$$

$$V0 = |A\rangle \otimes |B\rangle \text{ when } a_1=b_1=0$$

> $V0 := Vector([[1, 0, 0, 0]]) : \# /00\rangle$
 $VI := Vector([[0, 1, 0, 0,]]) : \# /01\rangle$
 $V2 := Vector([[0, 0, 1, 0]]) : \# /10\rangle$
 $V3 := Vector([[0, 0, 0, 1]]) : \# /11\rangle$
 $St := Transpose(VSte(2)) :$

Bell-Meter - Read-0ut is in terms of the Bell's states β_{00} , β_{01} , β_{10} , and β_{11}

$$\beta_0 = \frac{(|00\rangle + |11\rangle)}{\sqrt{2}}$$

> $M := Multiply(CNOT, TP(H, I2)) ;$
 $B00 := Multiply(M, V0) ;$
 $\beta[0] := factor(Multiply(T(B00), St)[1]) ;$

$$M := \begin{bmatrix} \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} & 0 \\ 0 & \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ 0 & \frac{1}{\sqrt{2}} & 0 & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & 0 & -\frac{1}{\sqrt{2}} & 0 \end{bmatrix}$$

$$B00 := \begin{bmatrix} \frac{1}{2}\sqrt{2} \\ 0 \\ 0 \\ \frac{1}{2}\sqrt{2} \end{bmatrix}$$

$$\beta_0 := \frac{1}{2}\sqrt{2} (|00\rangle + |11\rangle)$$

(2)

$$\begin{aligned}
\beta_1 &= \frac{(|01\rangle + |10\rangle)}{\sqrt{2}} \\
> B01 &:= \text{Multiply}(M, V1); \\
\beta[1] &:= \text{factor}(\text{Multiply}(T(B01), St)[1]); \\
B01 &:= \begin{bmatrix} 0 \\ \frac{1}{2}\sqrt{2} \\ \frac{1}{2}\sqrt{2} \\ 0 \end{bmatrix} \\
\beta_1 &:= \frac{1}{2}\sqrt{2} (|01\rangle + |10\rangle) \tag{3}
\end{aligned}$$

$$\begin{aligned}
\beta_2 &= \frac{(|00\rangle - |11\rangle)}{\sqrt{2}} \\
> B10 &:= \text{Multiply}(M, V2); \\
\beta[2] &:= \text{factor}(\text{Multiply}(T(B10), St)[1]); \\
B10 &:= \begin{bmatrix} \frac{1}{2}\sqrt{2} \\ 0 \\ 0 \\ -\frac{1}{2}\sqrt{2} \end{bmatrix} \\
\beta_2 &:= \frac{1}{2}\sqrt{2} (|00\rangle - |11\rangle) \tag{4}
\end{aligned}$$

$$\begin{aligned}
\beta_3 &= \frac{(|01\rangle - |10\rangle)}{\sqrt{2}} \\
> B11 &:= \text{Multiply}(M, V3); \\
\beta[3] &:= \text{factor}(\text{Multiply}(T(B11), St)[1]); \\
B11 &:= \begin{bmatrix} 0 \\ \frac{1}{2}\sqrt{2} \\ -\frac{1}{2}\sqrt{2} \\ 0 \end{bmatrix} \\
\beta_3 &:= \frac{1}{2}\sqrt{2} (|01\rangle - |10\rangle) \tag{5}
\end{aligned}$$

Bell's Projection Operators

> $PB00 := \text{Multiply}(\text{B00}, \text{Transpose}(\text{B00}))$;

$$PB00 := \begin{bmatrix} \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} \end{bmatrix} \quad (6)$$

> $PB01 := \text{Multiply}(\text{B01}, \text{Transpose}(\text{B01}))$;

$$PB01 := \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (7)$$

> $PB10 := \text{Multiply}(\text{B10}, \text{Transpose}(\text{B10}))$;

$$PB10 := \begin{bmatrix} \frac{1}{2} & 0 & 0 & -\frac{1}{2} \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -\frac{1}{2} & 0 & 0 & \frac{1}{2} \end{bmatrix} \quad (8)$$

> $PB11 := \text{Multiply}(\text{B11}, \text{Transpose}(\text{B11}))$;

$$PB11 := \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & \frac{1}{2} & -\frac{1}{2} & 0 \\ 0 & -\frac{1}{2} & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (9)$$

$$\Psi = |\mathbf{A}\rangle \otimes |\mathbf{B}\rangle$$

> $V0 := \text{Vector}([a[0], a[1], a[2], a[3]]);$
 $|\psi\rangle = \text{Multiply}(\text{Transpose}(V0), St)[1];$

$$V0 := \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix}$$

$$|\psi\rangle = a_0|00\rangle + a_1|01\rangle + a_2|10\rangle + a_3|11\rangle$$

(10)

> $G := \text{Multiply}(\text{CNOT}, \text{TP}(H, I2)) : \# \text{ Bell's State Gate}$
 $V := \text{Multiply}(G, V0);$
 $|\psi\rangle = \text{Multiply}(\text{Transpose}(V), St)[1];$

$$V := \begin{bmatrix} \frac{1}{2} \sqrt{2} a_0 + \frac{1}{2} \sqrt{2} a_2 \\ \frac{1}{2} \sqrt{2} a_1 + \frac{1}{2} \sqrt{2} a_3 \\ \frac{1}{2} \sqrt{2} a_1 - \frac{1}{2} \sqrt{2} a_3 \\ \frac{1}{2} \sqrt{2} a_0 - \frac{1}{2} \sqrt{2} a_2 \end{bmatrix}$$

$$|\psi\rangle = \left(\frac{1}{2} \sqrt{2} a_0 + \frac{1}{2} \sqrt{2} a_2 \right) |00\rangle + \left(\frac{1}{2} \sqrt{2} a_1 + \frac{1}{2} \sqrt{2} a_3 \right) |01\rangle + \left(\frac{1}{2} \sqrt{2} a_1 - \frac{1}{2} \sqrt{2} a_3 \right) |10\rangle + \left(\frac{1}{2} \sqrt{2} a_0 - \frac{1}{2} \sqrt{2} a_2 \right) |11\rangle$$

Projections

> $\text{Multiply}(PB00, V);$
 $|\psi\rangle = \frac{\text{factor}(\sqrt{2} \text{Multiply}(T(\text{Multiply}(PB00, V)), St)[1])}{\sqrt{2}};$

$$\begin{bmatrix} \frac{1}{2} \sqrt{2} a_0 \\ 0 \\ 0 \\ \frac{1}{2} \sqrt{2} a_0 \end{bmatrix}$$

$$|\psi\rangle = \frac{(|00\rangle + |11\rangle) a_0}{\sqrt{2}}$$

(12)

> $\text{Multiply}(PB01, V);$

$$\langle\psi\rangle = \frac{\text{factor}(\sqrt{2} \text{Multiply}(T(\text{Multiply}(PB01, V)), St)[1])}{\sqrt{2}};$$

$$\langle\psi\rangle = \frac{\begin{bmatrix} 0 \\ \frac{1}{2}\sqrt{2}a_1 \\ \frac{1}{2}\sqrt{2}a_1 \\ 0 \end{bmatrix}}{\sqrt{2}}$$

$$\langle\psi\rangle = \frac{(|01\rangle + |10\rangle)a_1}{\sqrt{2}} \quad (13)$$

> $\text{Multiply}(PB10, V);$

$$\langle\psi\rangle = \frac{\text{factor}(\sqrt{2} \text{Multiply}(T(\text{Multiply}(PB10, V)), St)[1])}{\sqrt{2}};$$

$$\langle\psi\rangle = \frac{\begin{bmatrix} \frac{1}{2}\sqrt{2}a_2 \\ 0 \\ 0 \\ -\frac{1}{2}\sqrt{2}a_2 \end{bmatrix}}{\sqrt{2}}$$

$$\langle\psi\rangle = \frac{(|00\rangle - |11\rangle)a_2}{\sqrt{2}} \quad (14)$$

> $\text{Multiply}(PB11, V);$

$$\langle\psi\rangle = \frac{\text{factor}(\sqrt{2} \text{Multiply}(T(\text{Multiply}(PB11, V)), St)[1])}{\sqrt{2}};$$

$$\langle\psi\rangle = \frac{\begin{bmatrix} 0 \\ \frac{1}{2}\sqrt{2}a_3 \\ -\frac{1}{2}\sqrt{2}a_3 \\ 0 \end{bmatrix}}{\sqrt{2}}$$

$$\langle\psi\rangle = \frac{(|01\rangle - |10\rangle)a_3}{\sqrt{2}} \quad (15)$$