

```

> restart;
> interface(warnlevel=0) :           # Maple 12
> with(plots) :
  with(LinearAlgebra) :

```

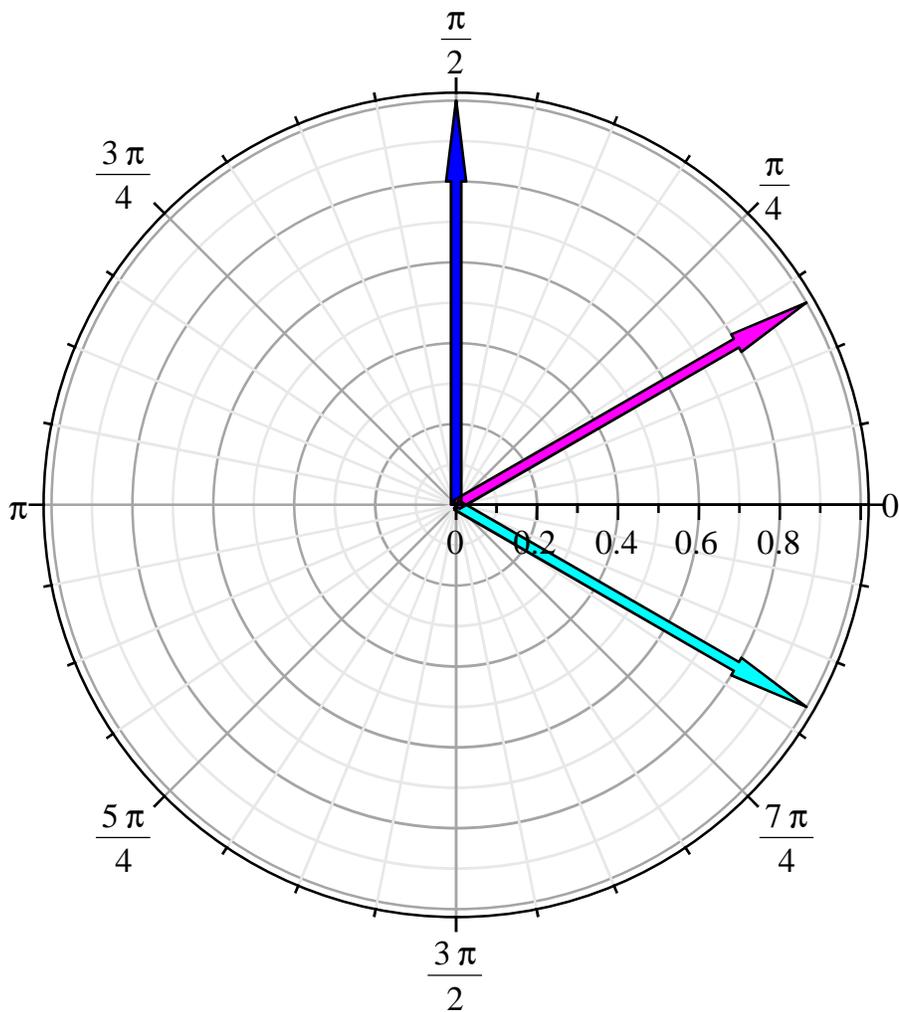
## Grover's Algorithm

**1 out of 4 search**

```

> V0 := < sqrt(3)/2, 1/2 > :
V1 := < sqrt(3)/2, -1/2 > :
V2 := < 0, 1 > :
a := arrow(V0, color = magenta, width = 0.025) :
b := arrow(V1, color = cyan, width = 0.025) :
c := arrow(V2, color = blue, width = 0.025) :
display([a, b, c], axiscoordinates = polar);
theta := evalf( ( ( 180 / pi * cos^-1(DotProduct(V0, V1)) ) ) );

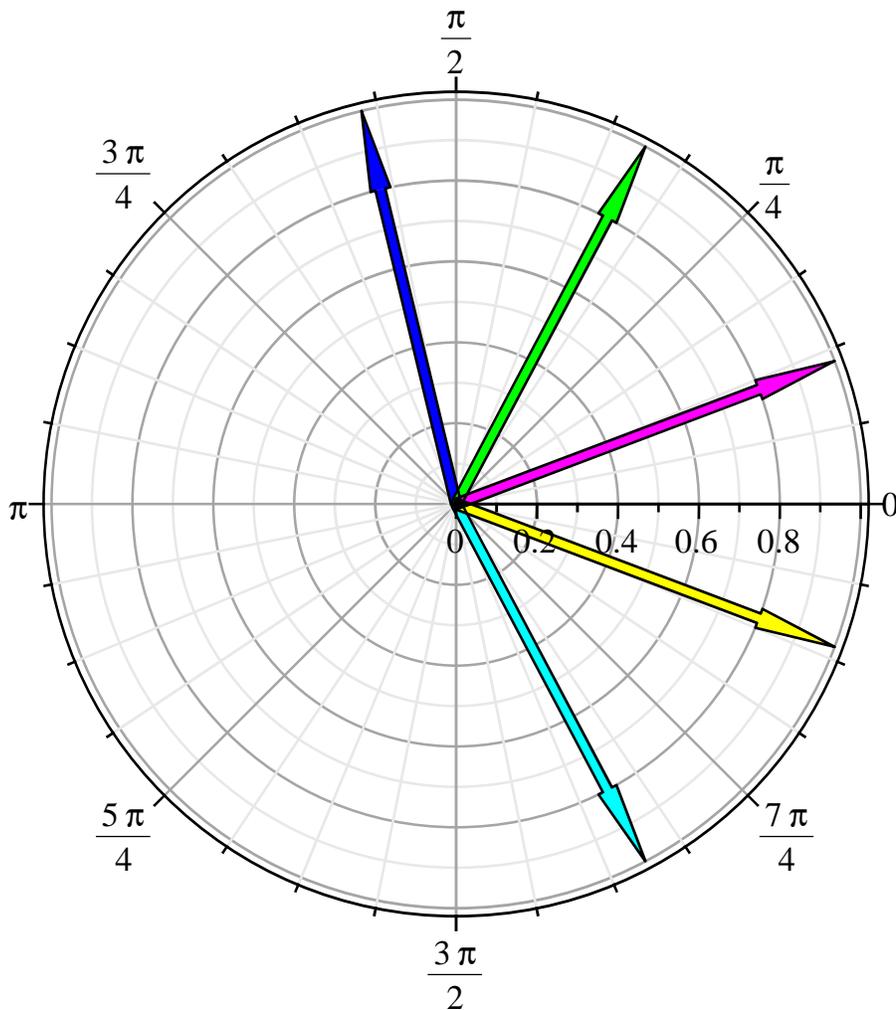
```



$\theta := 60.$

## 1 out of 8 search

```
> V0 :=  $\left\langle \frac{\sqrt{7}}{2\sqrt{2}}, \frac{1}{2\sqrt{2}} \right\rangle$  : V1 :=  $\left\langle \frac{\sqrt{7}}{2\sqrt{2}}, -\frac{1}{2\sqrt{2}} \right\rangle$  :  
V2 :=  $\left\langle \frac{\sqrt{7}}{4\sqrt{2}}, \frac{5}{4\sqrt{2}} \right\rangle$  : V3 :=  $\left\langle \frac{\sqrt{7}}{4\sqrt{2}}, -\frac{5}{4\sqrt{2}} \right\rangle$  :  
V4 :=  $\left\langle -\frac{\sqrt{7}}{8\sqrt{2}}, \frac{11}{8\sqrt{2}} \right\rangle$  :  
a := arrow(V0, color = magenta, width = 0.025 ) :  
b := arrow(V1, color = yellow, width = 0.025 ) :  
c := arrow(V2, color = green, width = 0.025 ) :  
d := arrow(V3, color = cyan, width = 0.025 ) :  
e := arrow(V4, color = blue, width = 0.025 ) :  
display( [a, b, c, d, e], axiscoordinates = polar);  
 $\theta := evalf\left(\left(\frac{180}{\pi} \cdot \cos^{-1}(\text{DotProduct}(V0, V2))\right)\right)$ ;
```



$\theta := 41.40962210$

(2)

