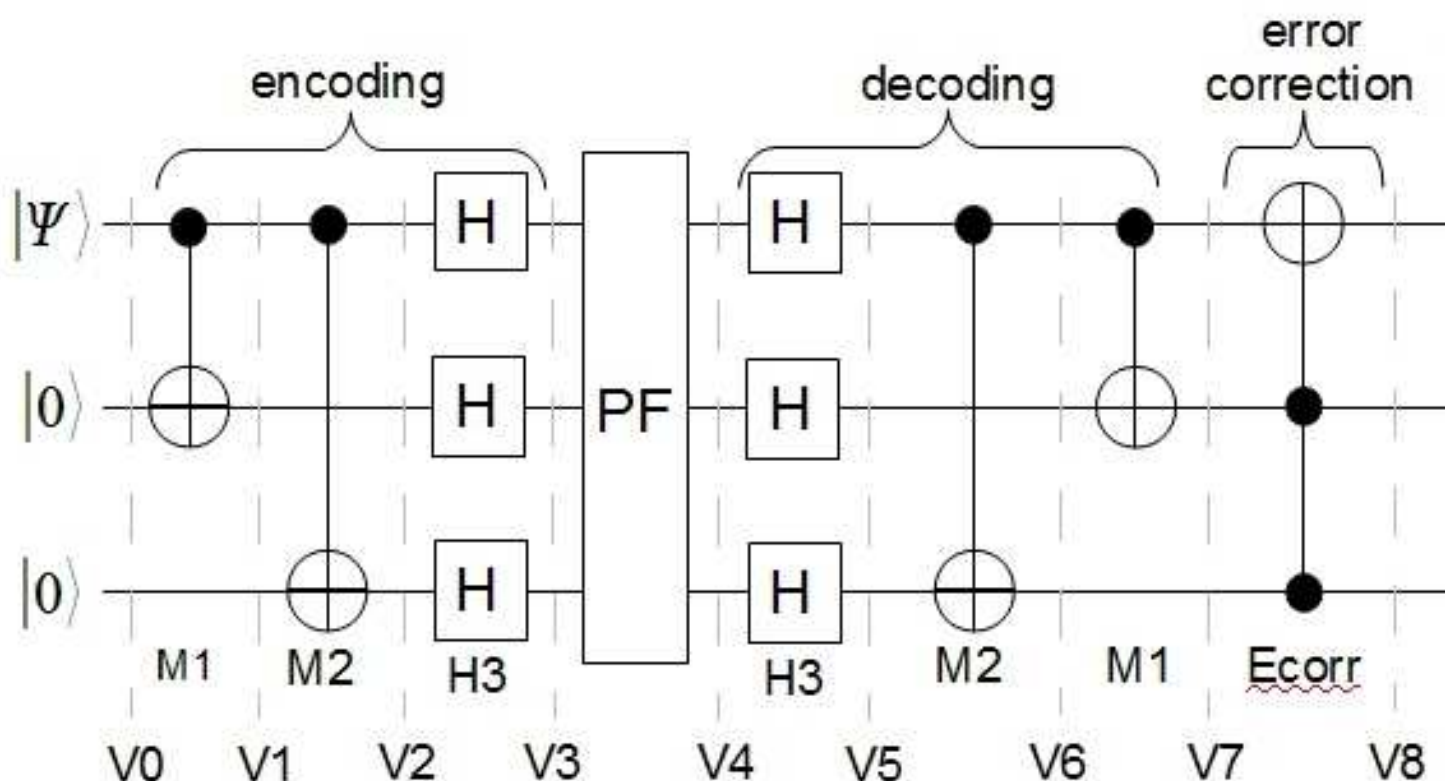


```

> restart :
> interface(warnlevel=0) :           # Maple 12
> with(LinearAlgebra) :
> with(Bits) :

```



### Utility functions

```

> K := proc(a, b) return KroneckerProduct(a, b) end proc:
> T := proc(x) return Transpose(x) end proc:
> VSte := proc(n)
    # Generates a list of computational states for n qubits
    local i, L;
    # e.g. n=2 => [ |00> |01> |10> |11> ]
    L := Matrix(1, 2^n);
    Settings(defaultbits = n);
    for i from 1 to 2^n do
        L[1, i] := cat(`|`, String(i - 1, msbfirst), ">");
    end do;
    # print(L);
    return L;
    # returns Matrix L
end proc:

```

### Utility matrices

```

> I2 := IdentityMatrix(2);

```

$$I_2 := \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

```
> I4 := IdentityMatrix(4);
```

$$I4 := \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

(2)

```
> I8 := IdentityMatrix(8);
```

$$I8 := \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

(3)

## Utility Operators

```
> Uz := RowOperation(I2, 2, -1); # phase-flip operator
```

$$Uz := \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

(4)

```
> CNOT := RowOperation(I4, [3, 4]);
```

$$CNOT := \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

(5)

```
> G23 := RowOperation(I4, [2, 3]); # qubit-exchange operator
```

$$G23 := \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

(6)

```
> H :=  $\frac{1}{\sqrt{2}}$ Matrix([[1, 1], [1, -1]]);
```

$$H := \begin{bmatrix} \frac{1}{2} & \sqrt{2} & \frac{1}{2} & \sqrt{2} \\ \frac{1}{2} & \sqrt{2} & -\frac{1}{2} & \sqrt{2} \end{bmatrix}$$

(7)

# M1, M2, H3, PF, and Ecorr matrices/operators

> M1 := K(CNOT, I2);

$$M1 := \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix}$$

(8)

> M2 := Multiply(K(G23, I2), Multiply(K(I2, CNOT), K(G23, I2)));

$$M2 := \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

(9)

> H3 := K(H, K(H, H)) :  
' $\sqrt{8} \cdot H3$ ' = simplify( $\sqrt{8} H3$ );

$$\sqrt{8} H3 = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 & 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 & 1 & -1 & -1 & 1 \\ 1 & 1 & 1 & 1 & -1 & -1 & -1 & -1 \\ 1 & -1 & 1 & -1 & -1 & 1 & -1 & 1 \\ 1 & 1 & -1 & -1 & -1 & -1 & 1 & 1 \\ 1 & -1 & -1 & 1 & -1 & 1 & 1 & -1 \end{bmatrix}$$

(10)

>  $PF := K(Uz, I4);$  # Matrix/operator for a phase-flip error on the first qubit

$$PF := \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 \end{bmatrix} \quad (11)$$

**Ecorr matrix/operator is a variation of the Toffoli gate. The 2nd and 3rd qubits are the control qubits. When the state of both qubits equal "1" the 1st qubit is "flipped"**

$$c_0|000\rangle + c_1|001\rangle + c_2|010\rangle + \mathbf{c_3|011\rangle} + c_4|100\rangle + c_5|101\rangle + c_6|110\rangle + \mathbf{c_7|111\rangle}$$

$$c_0|000\rangle + c_1|001\rangle + c_2|010\rangle + \mathbf{c_3|111\rangle} + c_4|100\rangle + c_5|101\rangle + c_6|110\rangle + \mathbf{c_7|011\rangle}$$

>  $Ecorr := RowOperation(I8, [8, 4]);$  # Error Correction matrix

$$Ecorr := \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \end{bmatrix} \quad (12)$$

$$|V0\rangle = (\alpha|0\rangle + \beta|1\rangle) \otimes |0\rangle \otimes |0\rangle = \alpha|000\rangle + \beta|100\rangle$$

>  $n := 3:$

$q1 := Matrix([[\alpha], [\beta]]):$  #  $\alpha|0\rangle + \beta|1\rangle$

$q2 := Matrix([[1], [0]]):$  #  $|0\rangle$

$q3 := Matrix([[1], [0]]):$  #  $|0\rangle$

$Co0 := K(K(q1, q2), q3):$

$St := Transpose(VSte(n)):$

$|V0\rangle := Multiply(T(Co0), St)[1, 1];$

$$|V0\rangle := \alpha |000\rangle + \beta |100\rangle \quad (13)$$

$$\begin{aligned}
|V1\rangle &= M1 \cdot |V0\rangle \\
&= M1(\alpha|000\rangle + \beta|100\rangle) \\
&= \alpha|000\rangle + \beta|110\rangle
\end{aligned}$$

> *Co1* := *Multiply*(*M1*, *Co0*) :  
*|V1⟩* := *factor*(*Multiply*(*T*(*Co1*), *St*)[1, 1]);

$$|V1\rangle := \alpha |000\rangle + \beta |110\rangle \quad (14)$$

$$\begin{aligned}
|V2\rangle &= M2 \cdot |V1\rangle \\
&= M2(\alpha|000\rangle + \beta|110\rangle) \\
&= \alpha|000\rangle + \beta|111\rangle
\end{aligned}$$

> *Co2* := *Multiply*(*M2*, *Co1*) :  
*|V2⟩* := *factor*(*Multiply*(*T*(*Co2*), *St*)[1, 1]);

$$|V2\rangle := \alpha |000\rangle + \beta |111\rangle \quad (15)$$

### The Hadamard H3 matrix/operator

> *Co3* := *simplify*( $\sqrt{8} \cdot \textit{Multiply}(\textit{H3}, \textit{Co2})$ ) :  
*|V3⟩* := *Multiply*(*T*(*Co3*), *St*)[1, 1];

$$\begin{aligned}
|V3\rangle := & (\alpha + \beta) |000\rangle + (\alpha - \beta) |001\rangle + (\alpha - \beta) |010\rangle + (\alpha + \beta) |011\rangle + (\alpha - \beta) |100\rangle + (\alpha \\
& + \beta) |101\rangle + (\alpha + \beta) |110\rangle + (\alpha - \beta) |111\rangle
\end{aligned} \quad (16)$$

### The encoding operator/matrix

> *Encode* := *Multiply*(*H3*, *Multiply*(*M2*, *M1*)) :  
 $\sqrt{8} \cdot \textit{Encode} = \sqrt{8} \textit{Encode}$ ,  
*Co3* := *simplify*( $\sqrt{8} \cdot \textit{Multiply}(\textit{Encode}, \textit{Co0})$ ) :  
*|Ψ3⟩* := *Multiply*(*T*(*Co3*), *St*)[1, 1];

$$\sqrt{8} \textit{Encode} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 & -1 & 1 & -1 & 1 \\ 1 & 1 & -1 & -1 & -1 & -1 & 1 & 1 \\ 1 & -1 & -1 & 1 & 1 & -1 & -1 & 1 \\ 1 & 1 & 1 & 1 & -1 & -1 & -1 & -1 \\ 1 & -1 & 1 & -1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 & 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 & -1 & 1 & 1 & -1 \end{bmatrix}$$

$$\begin{aligned}
|\Psi3\rangle := & (\alpha + \beta) |000\rangle + (\alpha - \beta) |001\rangle + (\alpha - \beta) |010\rangle + (\alpha + \beta) |011\rangle + (\alpha - \beta) |100\rangle + (\alpha \\
& + \beta) |101\rangle + (\alpha + \beta) |110\rangle + (\alpha - \beta) |111\rangle
\end{aligned} \quad (17)$$

### A phase-flip error on the first qubit

$$\mathbf{V4} = \alpha|-++\rangle + \beta|+- -\rangle$$

>  $Co4 := \text{simplify}(\text{Multiply}(PF, Co3)) :$   
 $|V4\rangle := \text{Multiply}(T(Co4), St)[1, 1];$

$$|V4\rangle := (\alpha + \beta) |000\rangle + (\alpha - \beta) |001\rangle + (\alpha - \beta) |010\rangle + (\alpha + \beta) |011\rangle + (-\alpha + \beta) |100\rangle + (-\alpha - \beta) |101\rangle + (-\alpha - \beta) |110\rangle + (-\alpha + \beta) |111\rangle \quad (18)$$

### The Hadamard H3 matrix/operator

$$\mathbf{V5} = \alpha|100\rangle + \beta|011\rangle$$

>  $Co5 := \text{simplify}\left(\frac{1}{\sqrt{8}} \cdot \text{Multiply}(H3, Co4)\right) :$   
 $|V5\rangle := \text{Multiply}(T(Co5), St)[1, 1];$

$$|V5\rangle := \beta |011\rangle + \alpha |100\rangle \quad (19)$$

$$\begin{aligned} \mathbf{V6} &= \mathbf{M2} \cdot \mathbf{V5} \\ &= \mathbf{M2}(\alpha|100\rangle + \beta|011\rangle) \\ &= \alpha|101\rangle + \beta|011\rangle \end{aligned}$$

>  $Co6 := \text{Multiply}(M2, Co5) :$   
 $|V6\rangle := \text{Multiply}(T(Co6), St)[1, 1];$

$$|V6\rangle := \beta |011\rangle + \alpha |101\rangle \quad (20)$$

$$\begin{aligned} \mathbf{V7} &= \mathbf{M1} \cdot \mathbf{V6} \\ &= \mathbf{M1}(\alpha|101\rangle + \beta|011\rangle) \\ &= \alpha|111\rangle + \beta|011\rangle \end{aligned}$$

>  $Co7 := \text{Multiply}(M1, Co6) :$   
 $|V7\rangle := (\text{Multiply}(T(Co7), St)[1, 1]) ;$

$$|V7\rangle := \beta |011\rangle + \alpha |111\rangle \quad (21)$$

### The decoding operator/matrix

>  $Decode := \text{simplify}(\text{Multiply}(M1, \text{Multiply}(M2, H3))) :$

$$\sqrt{8} \cdot Decode = \sqrt{8} Decode;$$

$$Co7 := \text{simplify}\left(\frac{1}{\sqrt{8}} \cdot \text{Multiply}(Decode, Co4)\right) :$$

$$|V7\rangle := \text{Multiply}(T(Co7), St)[1, 1];$$

$$\sqrt{8} \text{ Decode} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 & 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 & 1 & -1 & -1 & 1 \\ 1 & -1 & -1 & 1 & -1 & 1 & 1 & -1 \\ 1 & 1 & -1 & -1 & -1 & -1 & 1 & 1 \\ 1 & -1 & 1 & -1 & -1 & 1 & -1 & 1 \\ 1 & 1 & 1 & 1 & -1 & -1 & -1 & -1 \end{bmatrix}$$

$$|V7\rangle := \beta |011\rangle + \alpha |111\rangle$$

(22)

### Encode x Decode = $I_8$

>  $\text{Multiply}(\text{Encode}, \text{Decode});$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

(23)

$$V8 = E_{corr} \cdot V7$$

$$= E_{corr}(\alpha|111\rangle + \beta|011\rangle)$$

$$= \alpha|011\rangle + \beta|111\rangle$$

$$= (\alpha|0\rangle + \beta|1\rangle) \otimes |1\rangle \otimes |1\rangle$$

>  $Co8 := \text{simplify}(\text{Multiply}(E_{corr}, Co7)) :$

$$|V8\rangle := \text{Multiply}(T(Co8), St)[1, 1];$$

$$|V8\rangle := \alpha |011\rangle + \beta |111\rangle$$

(24)

### Compare to $V0$

$$|V0\rangle = (\alpha|0\rangle + \beta|1\rangle) \otimes |0\rangle \otimes |0\rangle = \alpha|000\rangle + \beta|100\rangle$$

>  $|V0\rangle := \text{Multiply}(T(Co0), St)[1, 1];$

$$|V0\rangle := \alpha |000\rangle + \beta |100\rangle$$

(25)